

The Mask of Mandragora

Percussion Setup -- 3 Players

1.

5 Temple Blocks, hi-hat cymbal, 2 Tom-toms, 2 Bongos, Snare Drum, Sleigh Bells, Maraca, Japanese Temple Bells, Metal, Wood, Wind Chimes (appearing on either staff, depending on notational convenience), Clay, Glass, Guitar, Bass Drum, 2 wood blocks, Tambourine, Metal, Wood, Clay.

2.

Xylophone, Vibraphone, Crotales, 1 Low Timpani, Piano, Tambourine, Bike Horn, Triangle, Bass Drum, Whip, Glass Jar.

3.

Chimes, High, Medium, Low Suspended Cymbals, Suspended Chinese Cymbal, Gong (any pitch), Wood Block, Claves, Tam-tam (large), Cowbell, Sleigh Bells.

HM: Hard Mallets
MM: Medium Mallets
SM: Soft Mallets

A guitarist is not needed. The open strings are either plucked, (violently, Bartok-pizz-style: ♯), or struck with the palm of the hand. A cheap or damaged instrument may be used. Guitar may require amplification in certain situations.

Tuning of guitar strings should be as follows:
E-A#-D#-G-C#-F
The score is "transposing" (written for E-A-D-G-B-E).

Notes on wind chimes:

1) It will be best if several varieties of each type of wind chime are hung next to one another. When the score calls for agitating the chimes, agitate all the chimes in a given category.

2) Metal wind chimes should have a long decay--large Just Intonation doorway chimes are ideal.

4) the clay and glass wind chimes should be of a dry, relatively sturdy variety. (Because see mm. 10, etc.)

The piano is used only in a percussive manner, i.e. to play forearm and fist clusters. Either an upright (even a ratty one!) or a grand will be fine. Exact size of clusters is not important. Use fists, palms, or cluster-boards as possible or desired by the performer.